

EXPERIENCE

Bagzi Design Studio - Banja Luka, BiH

Oct 2022 - Present

Founder/Designer

Founded an art and design studio in Banja Luka, where I work independently, focusing on continuous learning and delivering customized creative projects. With a strong emphasis on creativity and attention to detail, I consistently exceed client expectations, producing exceptional results while fostering a culture of innovation and excellence.

Spotler Group - Rotterdam, South Holland

Jun 2024 - August 2025

Senior Product Designer - Full Time

As a Senior Product Designer at Spotler Group, I led the creation of a global design system, ensuring consistency and scalability across our product suite. By collaborating with cross-functional teams, I helped shape user-centered platforms that empower businesses to deliver impactful digital marketing and customer experiences, aiming to set industry standards.

RokoLabs - New York, USA

Feb 2023 - May 2024

Senior Product Designer - Full Time

As a Senior Product Designer at RokoLabs, my job involved designing and conceptualising innovative user interfaces and experiences for our software products. I collaborated closely with cross-functional teams to gather requirements, create wireframes, and deliver visually appealing designs that enhanced user engagement. My contributions played a vital role in shaping the user-centered design approach and ensuring a seamless user experience for our customers.

ONETIME - Brisbane, Australia

Mar 2023 - Feb 2024

Senior Product Designer - Contract

As a Product Designer at ONETIME, my role involved creating visually appealing user interfaces for their digital products. I collaborated with the design team to develop wireframes, design mockups, and implement user feedback to deliver intuitive and user-friendly interfaces. My work contributed to enhancing the overall user experience and aesthetic appeal of ONETIME's digital platforms.

IT Tesla Solutions - Sydney, Australia

July 2021 - Feb 2023

Product Designer - Full Time

As a Product Designer at IT Tesla Solutions, my job focused on projects like "ANI Activity" and "Timeline." I was responsible for designing and prototyping user interfaces, conducting user research, and collaborating with the development team to ensure seamless integration of design and functionality. My contributions played a key role in delivering visually compelling and user-centric solutions for "ANI Activity" and "Timeline" projects.

Digivox - Banja Luka, BiH

Feb 2019 - July 2021

UI/UX And Graphic Designer - Full Time

As a UI/UX and Graphic Designer at Digivox, my job encompassed creating visually appealing user interfaces, designing intuitive user experiences, and developing engaging graphics for their digital products. I collaborated closely with cross-functional teams to gather requirements, conduct user research, and deliver designs that met both aesthetic and functional objectives. My contributions played a crucial role in enhancing the visual appeal and usability of Digivox's digital offerings.

EDUCATION

Bachelor's Degree In UX Engineering

Sep 2018 - Oct 2023

The UX Engineering program at Pan-European University "Apeiron" blends user experience design with software engineering. Students learn user research, interaction design, and software fundamentals, preparing them for UX challenges and advancing software practices. The Programming and Software Engineering program equips students with skills for software development, focusing on programming languages, algorithms, database management, and software principles. Graduates are ready for complex software challenges and to advance the tech industry.

SKILLS

Design

User Interface Design

User Experience Design

Mobile App Design

Product Design

Web Design

Art Direction

Design System

Tools

Figma

Adobe Suite

Miro

Balsamiq

Jira

Notion

Languages

English

German

Serbian